

# CE 102: CIVIL ENGINEERING DRAWING



# SOLID OBJECT

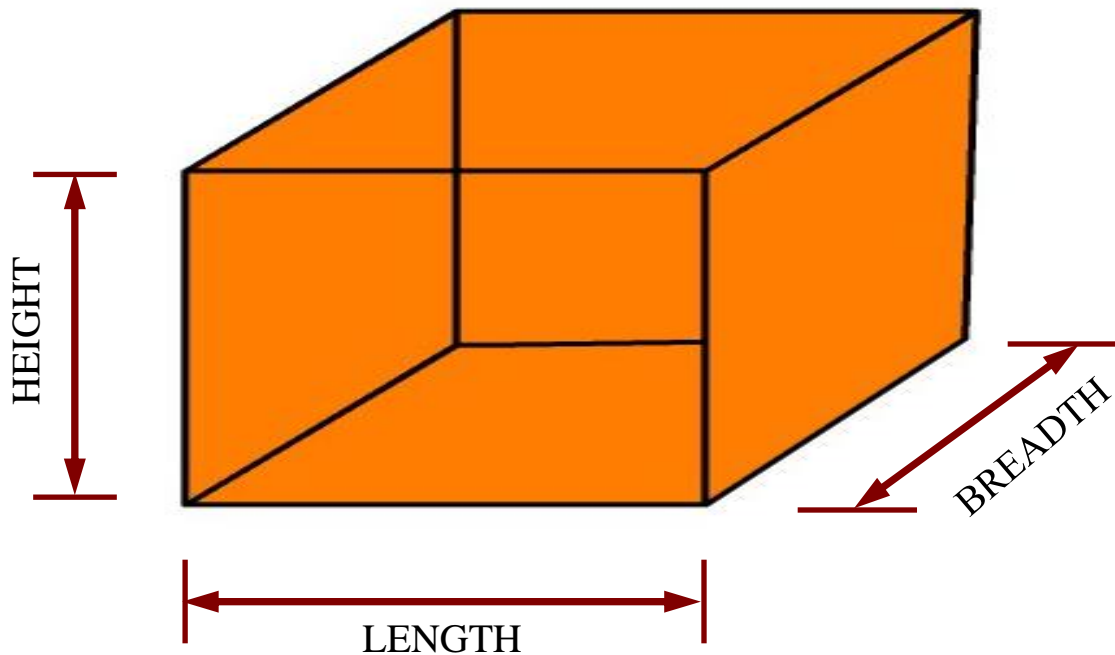
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University of Asia Pacific (UAP), Dhaka

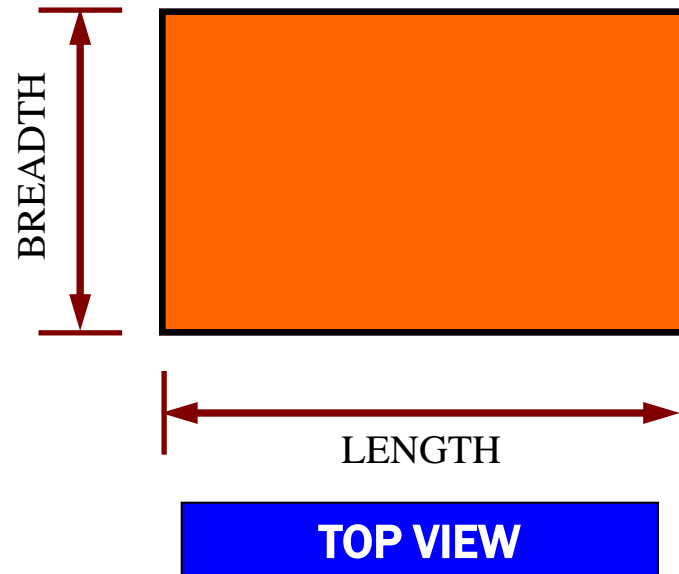
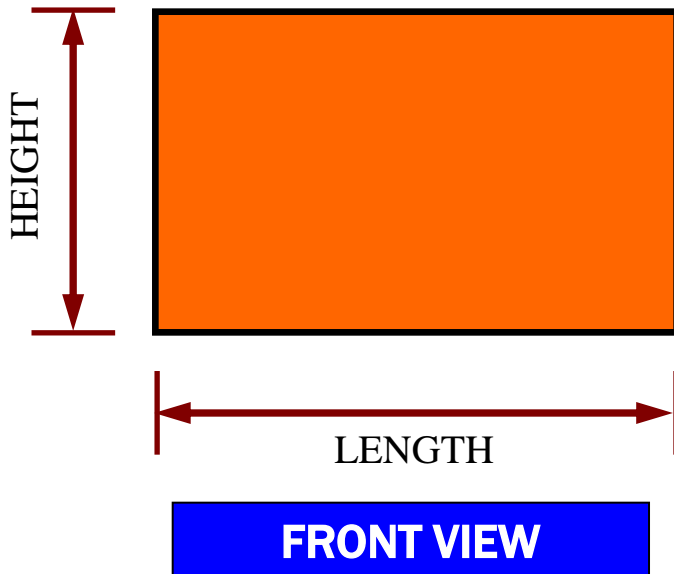
# CHAPTER – 2

## WHAT IS SOLID?

An object having three dimensions, i.e., length, breadth and height or thickness is called a **SOLID**.

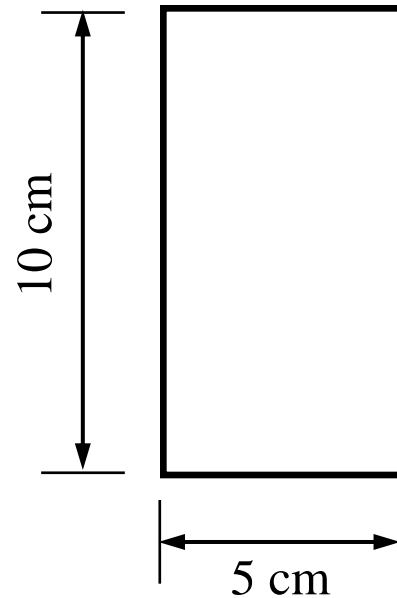
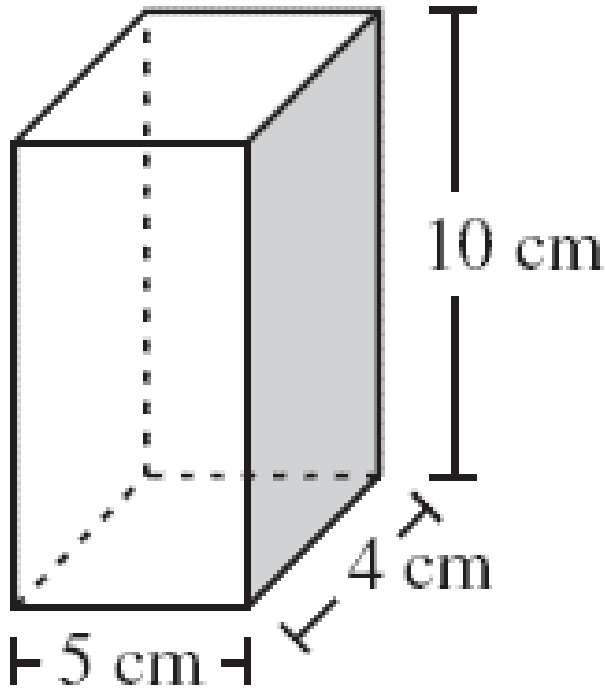


## WHAT IS FRONT VIEW & TOP VIEW?

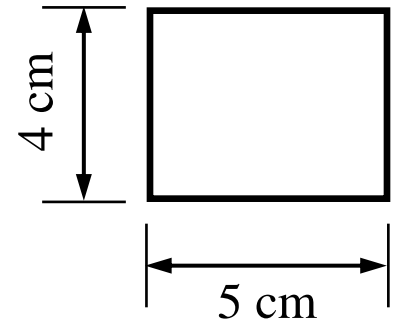


To represent a solid in the orthographic projection, at least two views are necessary; one view to represent length and height, called **FRONT VIEW** and the other view to represent length and breadth, called **TOP VIEW**.

**Draw Front and Top view for the following object.**



**FRONT VIEW**



**TOP VIEW**

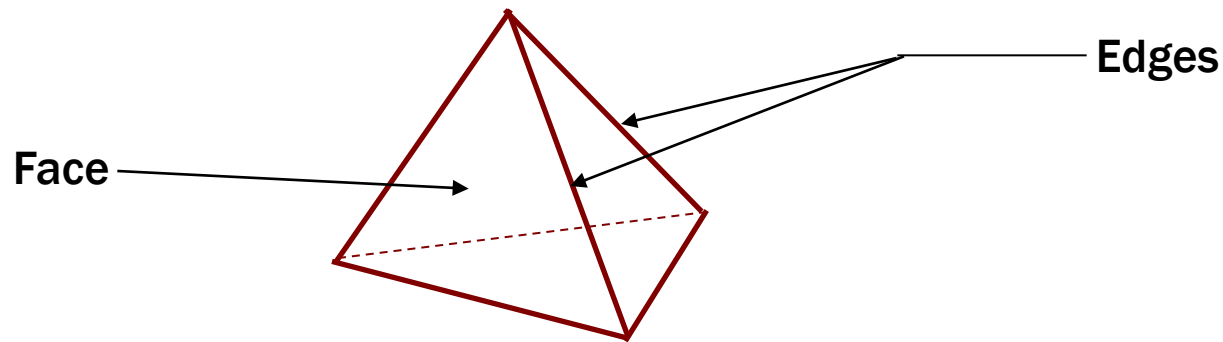
## POLYHEDRON

The solid which is bounded by plane surfaces or faces is called **Polyhedron**. The polyhedra are further sub-divided into three groups:

- Regular Polyhedra
- Prisms
- Pyramids

## REGULAR POLYHEDRA

A polyhedron is regular if each of its plane surfaces is a **Regular Polygon**. The regular plane surfaces which form the surfaces of the polyhedra are called **Faces**. The lines at which two faces intersect are called **Edges**.

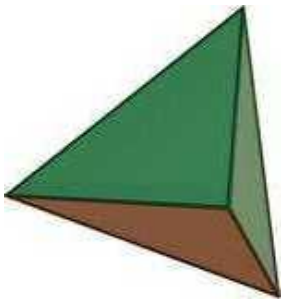


Tetrahedron

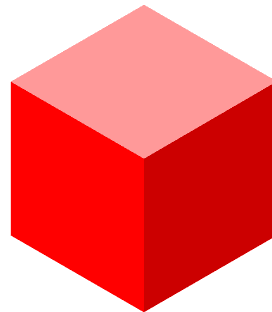
## TYPES OF POLYHEDRA

The **Three** important regular polyhedra are:

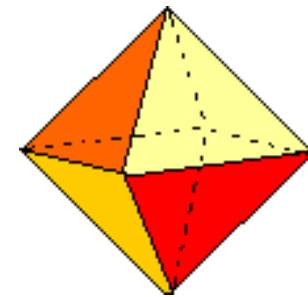
- Tetrahedron — 4 equal regular triangles
- Cube or Hexahedron — 6 equal regular squares
- Octahedron — 8 equal equilateral triangles



Tetrahedron



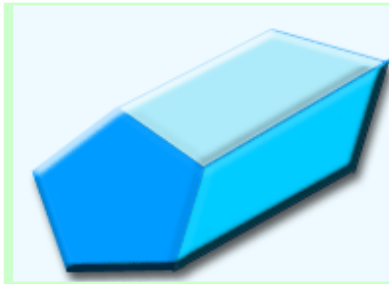
Cube or Hexahedron



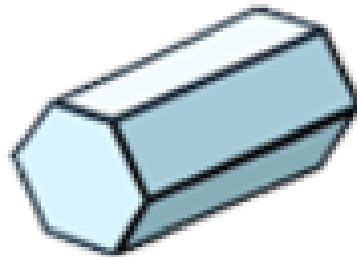
Octahedron

# WHAT IS PRISM?

A solid figure whose bases or ends have the same size and shape and are parallel to one another, and each of whose sides is a parallelogram



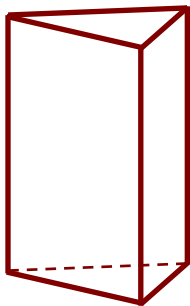
**Pentagonal Prism**



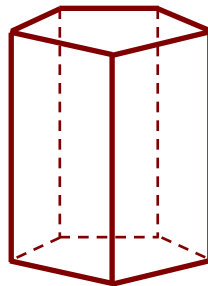
**Hexagonal Prism**



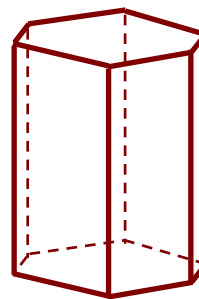
**Triangular Prism**



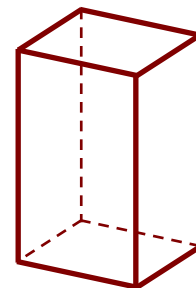
**Triangular Prism**



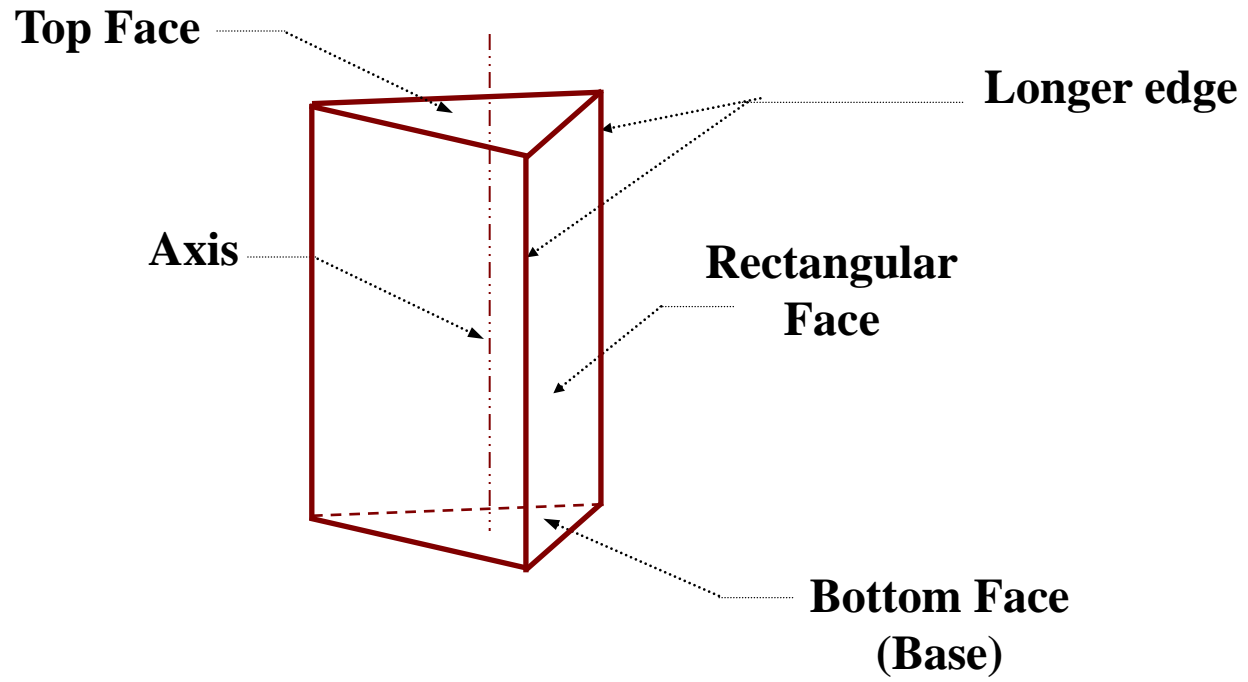
**Pentagonal Prism**



**Hexagonal Prism**



**Rectangular Prism**



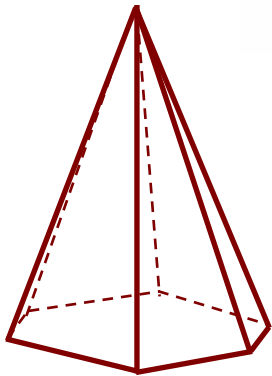
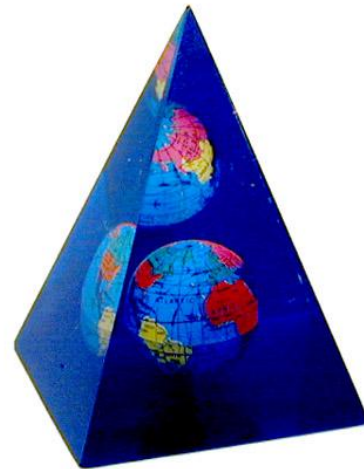
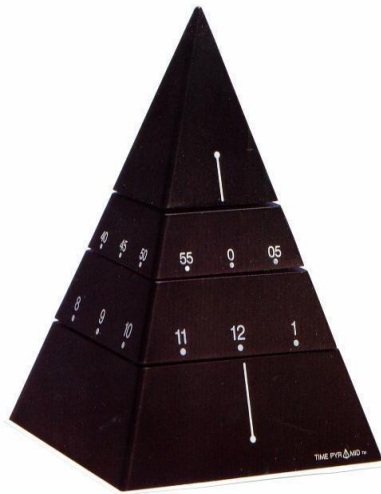
# PYRAMID



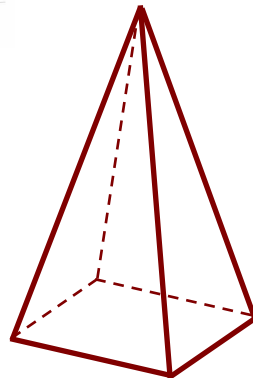
A massive monument of ancient Egypt having a rectangular base and four triangular faces culminating in a single apex, built over or around a crypt or tomb

# WHAT IS PYRAMID?

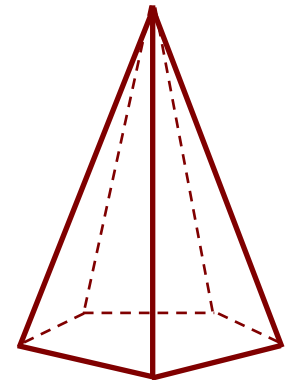
A solid figure with a polygonal base and triangular faces that meet at a common point



**Hexagonal Pyramid**

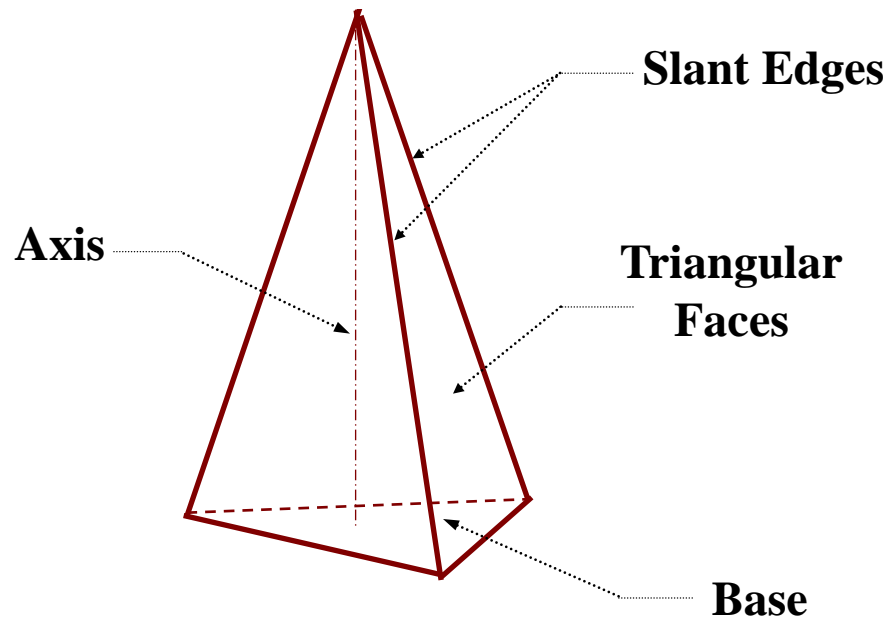


**Square Pyramid**



**Pentagonal Pyramid**

**Apex or vertex**



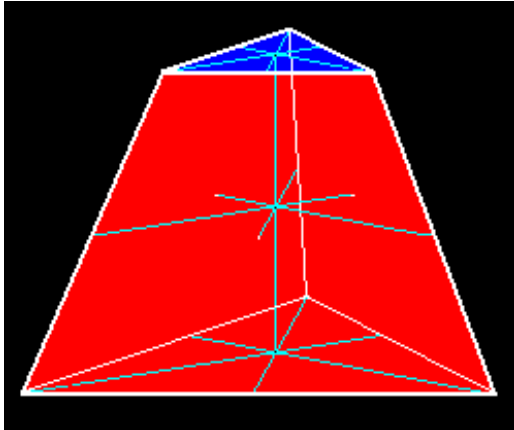
**Slant Edges**

**Axis**

**Triangular  
Faces**

**Base**

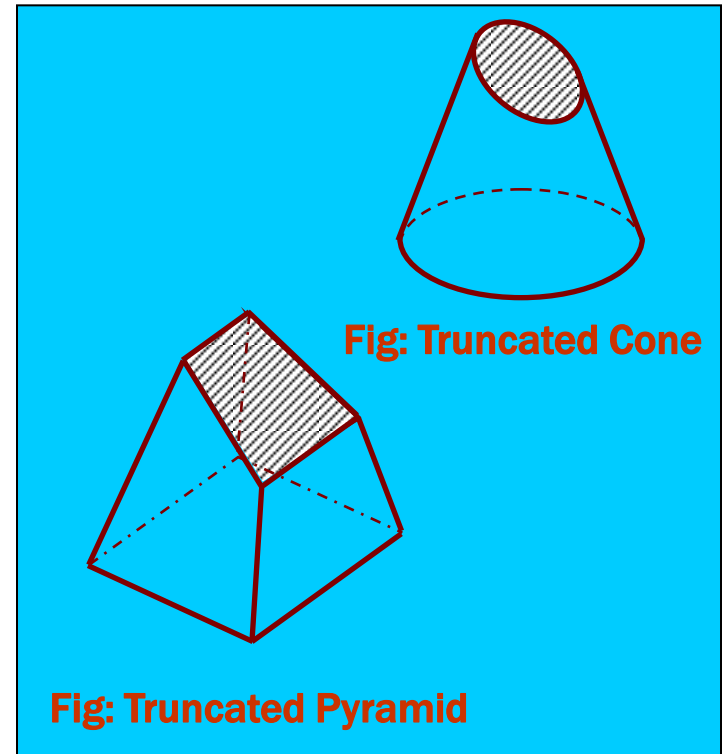
# FRUSTUM & TRUNCATED



**Fig: Frustum**

When a solid (prism/cylinder/pyramid/cone) is cut by a cutting plane inclined to its base (not parallel), the remaining portion thus obtained after removing the top portion is called the **Truncated Solid**.

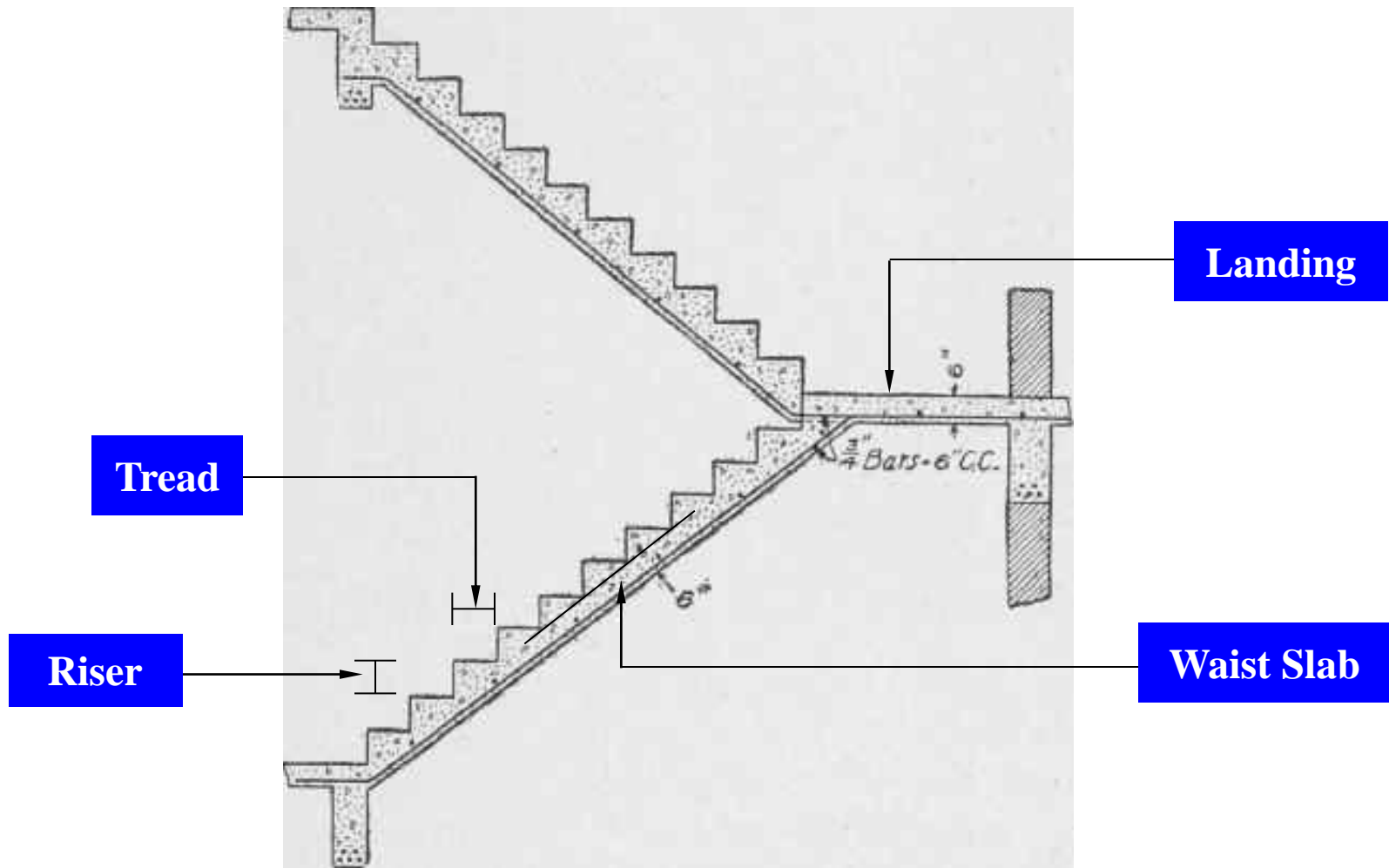
When a pyramid or a cone is cut by a cutting plane parallel to its base, the remaining portion thus obtained after removing the top portion is called the **Frustum**.



**Fig: Truncated Cone**

**Fig: Truncated Pyramid**

# TYPICAL SECTION OF A STAIR



# Thank You

