

Linear Problem (LP)

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Linear programming

It is an optimization method applicable for the solution of optimization problem where objective function and the constraints are linear

It was first applied in 1930 by economist, mainly in solving resource allocation problem

During World War II, the US Air force sought more effective procedure for allocation of resources

George B. Dantzig, a member of the US Air Force formulate general linear problem for solving the resources allocation problem.

The devised method is known as Simplex method



Linear programming

It is considered as a revolutionary development that helps in obtaining optimal decision in complex situation

Some of the great contributions are

George B. Dantzig : Devised simplex method

Kuhn and Tucker : Duality theory in LP

Charnes and Cooper: Industrial application of LP

Karmarkar : Karmarkar's method

Nobel prize awarded for contribution related to LP

Nobel prize in economics was awarded in 1975 jointly to L.V. Kantorovich of the former Soviet Union and T.C. Koopmans of USA on the application of LP to the economic problem of resource allocation.



Linear programming

Standard form of Linear Problem (LP)

$$\text{Minimize } f(x_1, x_2, x_3, \dots, x_n) = c_1x_1 + c_2x_2 + c_3x_3 + \dots + c_nx_n$$

Subject to

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + \dots + a_{2n}x_n = b_2$$

$$a_{31}x_1 + a_{32}x_2 + a_{33}x_3 + \dots + a_{3n}x_n = b_3$$

⋮

⋮

⋮

$$a_{m1}x_1 + a_{m2}x_2 + a_{m3}x_3 + \dots + a_{mn}x_n = b_m$$

$$x_1, x_2, x_3, \dots, x_n \geq 0$$



Linear programming

Standard form of Linear Problem (LP) in Matrix form

$$\text{Minimize } f(X) = c^T X$$

Subject to

$$aX = b$$

$$X \geq 0$$

Where

$$X = \begin{Bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{Bmatrix}$$

$$b = \begin{Bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{Bmatrix}$$

$$c = \begin{Bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{Bmatrix}$$

$$a = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}$$



Linear programming

Characteristic of linear problem are

1. The objective function is minimization type
2. All constraints are equality type
3. All the decision variables are non-negative

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Linear programming

Characteristic of linear problem are

1. The objective function is minimization type

For maximization problem

$$\text{Maximize } f(x_1, x_2, x_3, \dots, x_n) = c_1x_1 + c_2x_2 + c_3x_3 + \dots + c_nx_n$$

Equivalent to

$$\text{Minimize } F = -f(x_1, x_2, x_3, \dots, x_n) = -c_1x_1 - c_2x_2 - c_3x_3 - \dots - c_nx_n$$



Linear programming

Characteristic of linear problem are

2. All constraints are equality type

$$a_{k1}x_1 + a_{k2}x_2 + a_{k3}x_3 + \dots + a_{kn}x_n = b_k$$

If it is less than type

$$a_{k1}x_1 + a_{k2}x_2 + a_{k3}x_3 + \dots + a_{kn}x_n \leq b_k$$

It can be converted to

$$a_{k1}x_1 + a_{k2}x_2 + a_{k3}x_3 + \dots + a_{kn}x_n + x_{n+1} = b_k$$



Slack variable

If it is greater than type

$$a_{k1}x_1 + a_{k2}x_2 + a_{k3}x_3 + \dots + a_{kn}x_n \geq b_k$$

It can be converted to

$$a_{k1}x_1 + a_{k2}x_2 + a_{k3}x_3 + \dots + a_{kn}x_n - x_{n+1} = b_k$$



Surplus variable



Linear programming

Characteristic of linear problem are

3. All the decision variables are non-negative

$$x_1, x_2, x_3, \dots, x_n \geq 0$$

Is any variable x_j is unrestricted in sign, it can be expressed as

$$x_j = x_j' - x_j''$$

Where, $x_j', x_j'' \geq 0$



Linear programming

There are m equations and n decision variable

Now see the conditions

If $m > n$, there will be $m - n$ redundant equations which can be eliminated

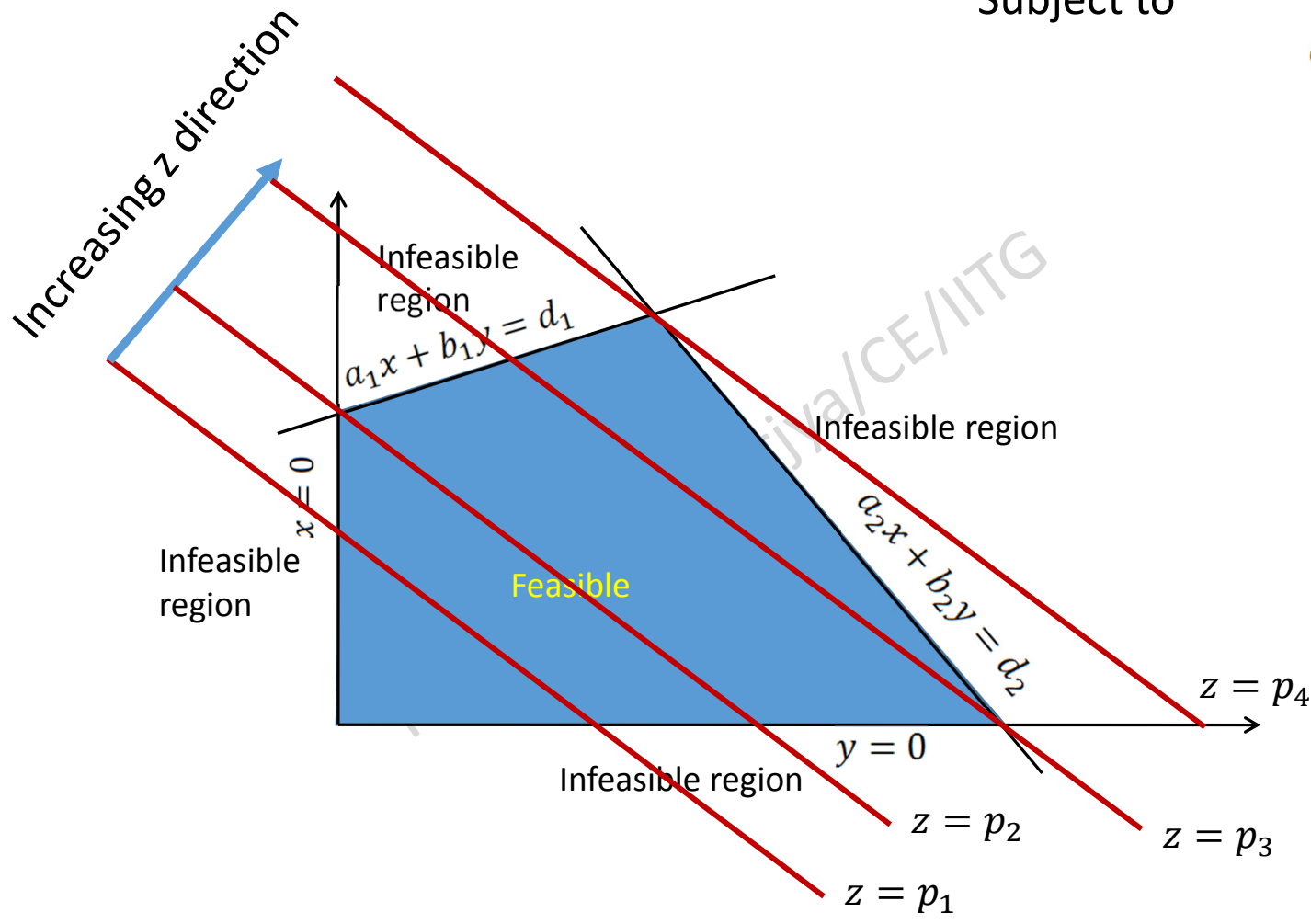
If $m = n$, there will be an unique solution or there may not be any solution

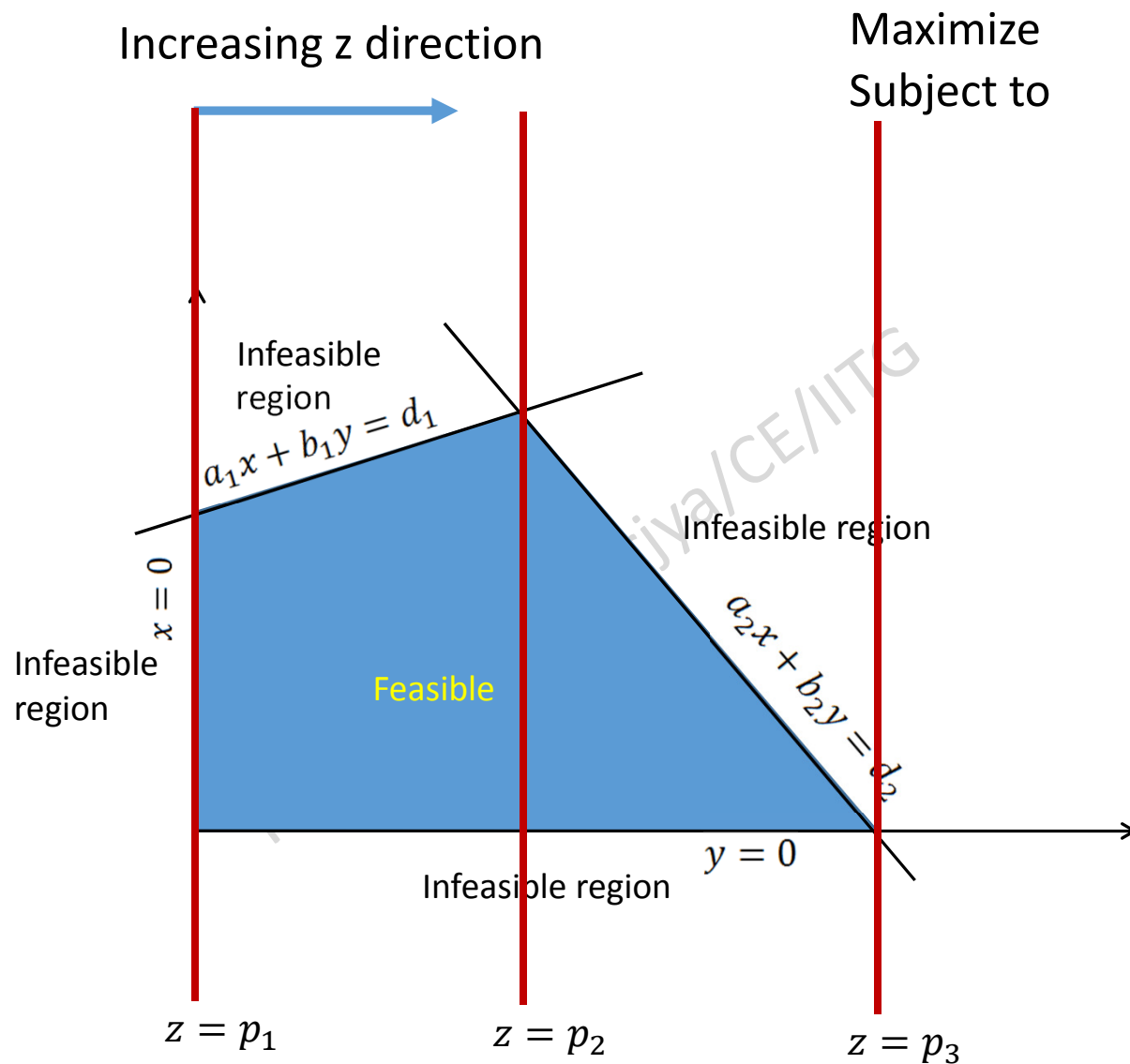
If $m < n$, a case of **undetermined set of linear equations**, if they have any solution, **there may be innumerable solutions**

The problem of linear programming is to find out the best solution that satisfy all the constraints

Maximize
Subject to

$$z = c_1x + c_2y$$
$$a_1x + b_1y \leq d_1$$
$$a_2x + b_2y \leq d_2$$
$$x, y \geq 0$$





$$z = c_1x + c_2y$$

$$a_1x + b_1y \leq d_1$$

$$a_2x + b_2y \leq d_2$$

$$x, y \geq 0$$

As such solution of the problem will be one of the corners of the search space

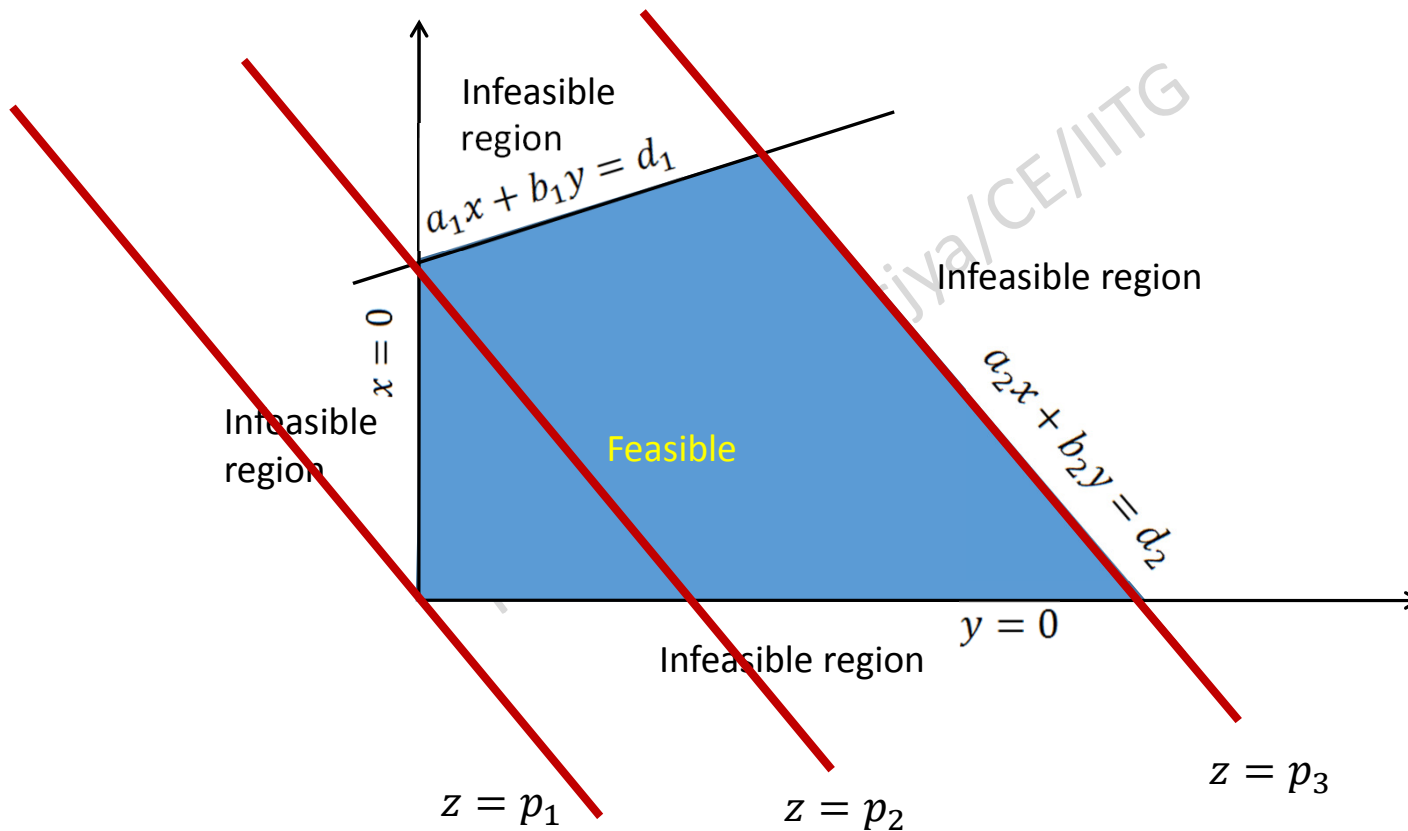
Maximize
Subject to

$$z = c_1x + c_2y$$

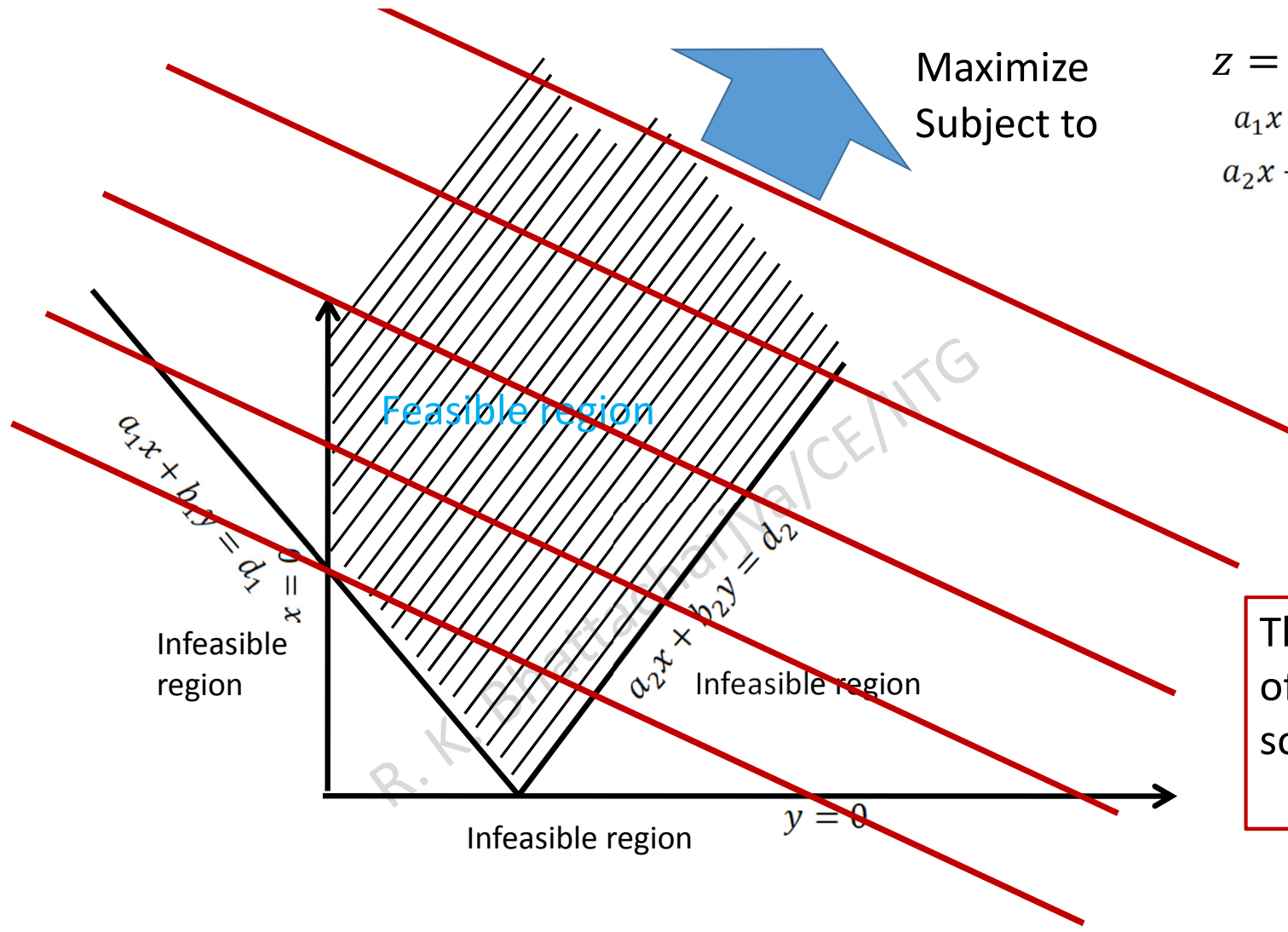
$$a_1x + b_1y \leq d_1$$

$$a_2x + b_2y \leq d_2$$

$$x, y \geq 0$$



This problem has
infinite number of
solutions



Maximize
Subject to

$$z = c_1x + c_2y$$

$$a_1x + b_1y \leq d_1$$

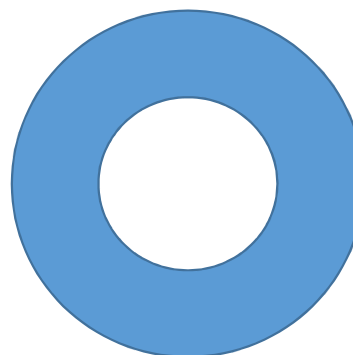
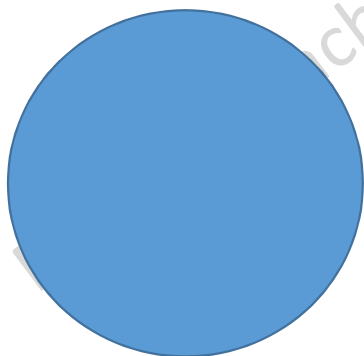
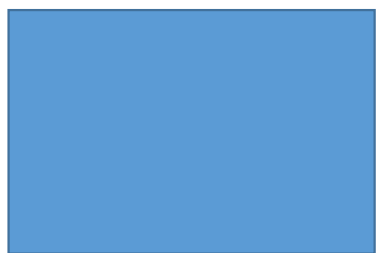
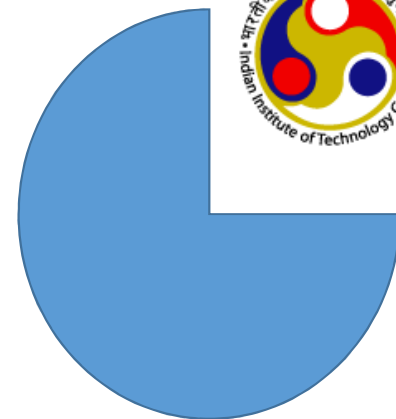
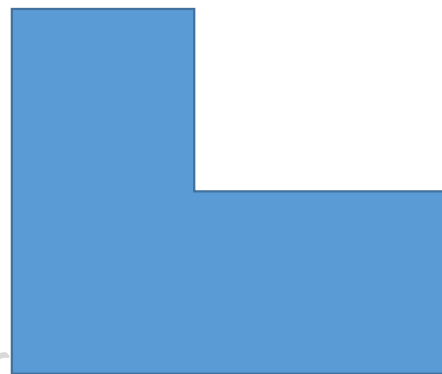
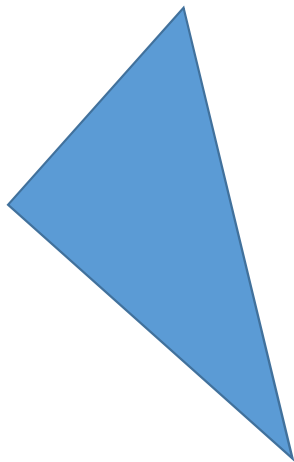
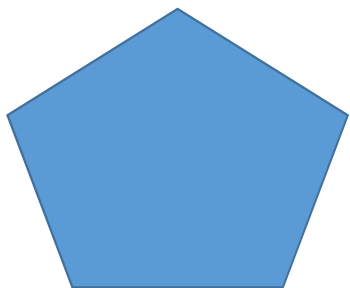
$$a_2x + b_2y \leq d_2$$

$$x, y \geq 0$$

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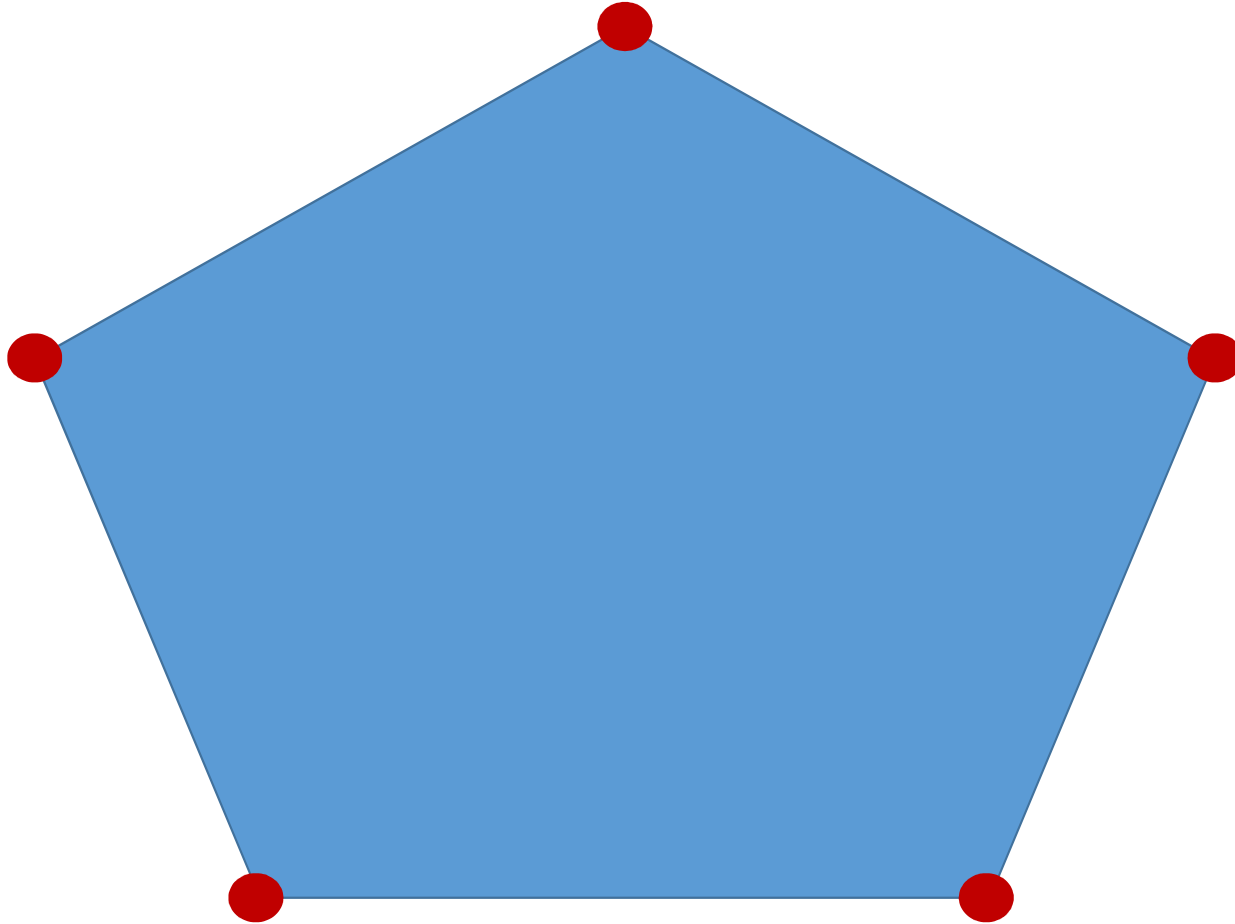
This is a problem of unbounded solution

Search space



Convex Search space

Non Convex Search space





Some definitions

Point of n -Dimensional space

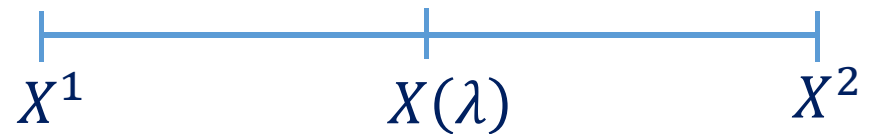
A point X in an n -dimensional space is characterized by an ordered set of n values or coordinates. The coordinate of X are also called the component of X .

Line segment in n -Dimensions (L)

If coordinates of two points X^1 and X^2 are given, the line segment (L) joining these points is the collection of points $X(\lambda)$ whose coordinates are given by

$$X(\lambda) = \lambda X^1 + (1 - \lambda) X^2$$

$$\text{Thus } L = \{X | X = \lambda X^1 + (1 - \lambda) X^2\}$$



$$0 \leq \lambda \leq 1$$



Some definitions

Hyperplane

In n -dimensional space, the set of points whose coordinate satisfy a linear equation

$$a_1x_1 + a_2x_2 + a_3x_3 + \cdots + a_nx_n = a^T X = b$$

is called a hyperplane

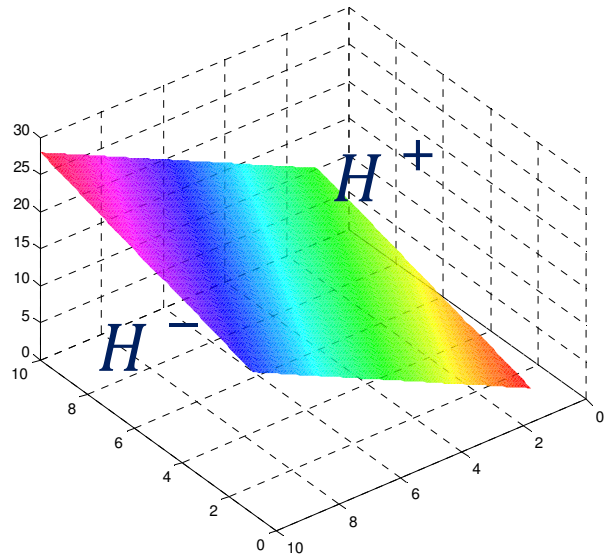
A hyperplane is represented by

$$H(a, b) = \{X | a^T X = b\}$$

A hyperplane has $n - 1$ dimensions in an n -dimensional space

It is a plane in three dimensional space

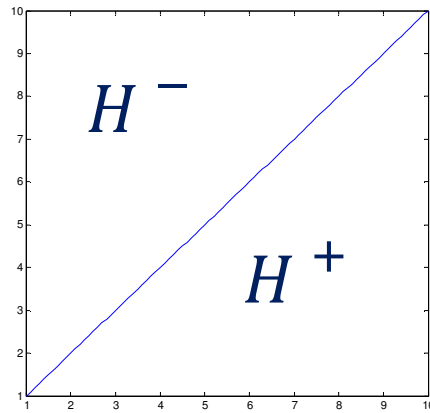
It is a line in two dimensional space



Plane

$$H^+ = \{X | a^T X \geq b\}$$

$$H^- = \{X | a^T X \leq b\}$$



Line



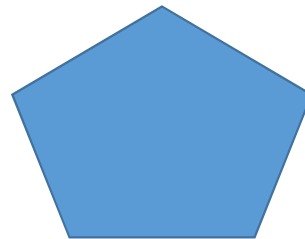
Convex Set

A convex set is a collection of points such that if X^1 and X^2 are any two points in the collection, the line segment joining them is also in the collection, which can be defined as follows

If $X^1, X^2 \in S$, then $X \in S$

Where $X(\lambda) = \lambda X^1 + (1 - \lambda)X^2$ $0 \leq \lambda \leq 1$

Vertex or Extreme point





Feasible solution

In a linear programming problem, any solution that satisfy the conditions

$$aX = b$$

$$X \geq 0$$

is called feasible solution

Basic solution

A basic solution is one in which $n - m$ variable are set equal to zero and solution can be obtained for the m number variable



Basis

The collection of variables not set equal to zero to obtain the basic solution is called the basis.

Basic feasible solution

This is the basic solution that satisfies the non-negativity conditions

Nondegenerate basic feasible solution

This is a basic feasible solution that has got exactly m positive x_i

Optimal solution

A feasible solution that optimized the objective function is called an optimal solution



Solution of system of linear simultaneous equations

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \cdots + a_{1n}x_n &= b_1 \longrightarrow E_1 \\ a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + \cdots + a_{2n}x_n &= b_2 \longrightarrow E_2 \\ a_{31}x_1 + a_{32}x_2 + a_{33}x_3 + \cdots + a_{3n}x_n &= b_3 \longrightarrow E_3 \\ \vdots & \\ a_{n1}x_1 + a_{n2}x_2 + a_{n3}x_3 + \cdots + a_{nn}x_n &= b_n \longrightarrow E_n \end{aligned}$$

Elementary operation

1. Any equation E_r can be replaced by kE_r , where k is a non zero constant
2. Any equation E_r can be replaced by $E_r + kE_s$, where E_s is any other equation



Using these elementary row operation, a particular variable can be eliminated from all but one equation. This operation is known as **Pivot operation**

Using pivot operation, we can transform the set of equation to the following form

$$\begin{aligned} 1x_1 + 0x_2 + 0x_3 + \cdots + 0x_n &= b'_1 \\ 0x_1 + 1x_2 + 0x_3 + \cdots + 0x_n &= b'_2 \\ 0x_1 + 0x_2 + 1x_3 + \cdots + 0x_n &= b'_3 \\ \vdots & \\ 0x_1 + 0x_2 + 0x_3 + \cdots + 1x_n &= b'_n \end{aligned}$$

Now the solution are

$$x_i = b'_i \quad i = 1, 2, 3, \dots, n$$



General system of equations

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + \dots + a_{2n}x_n = b_2$$

$$a_{31}x_1 + a_{32}x_2 + a_{33}x_3 + \dots + a_{3n}x_n = b_3$$

$$\vdots$$

$$\vdots$$

$$\vdots$$

$$a_{m1}x_1 + a_{m2}x_2 + a_{m3}x_3 + \dots + a_{mn}x_n = b_m$$

Pivotal variables

Non pivotal variables

Constants

And $n > m$

$1x_1 + 0x_2 + \dots + 0x_m$	$+ a'_{1m+1}x_{m+1} + \dots + a'_{1n}x_n$	$= b'_1$
$0x_1 + 1x_2 + \dots + 0x_m$	$+ a'_{2m+1}x_{m+1} + \dots + a'_{2n}x_n$	$= b'_2$
$0x_1 + 0x_2 + \dots + 0x_m$	$+ a'_{3m+1}x_{m+1} + \dots + a'_{3n}x_n$	$= b'_3$
\vdots	\vdots	
$0x_1 + 0x_2 + \dots + 1x_m$	$+ a'_{mm+1}x_{m+1} + \dots + a'_{mn}x_n$	$= b'_m$



$$\begin{aligned} 1x_1 + 0x_2 + \cdots + 0x_m + a'_{1m+1}x_{m+1} + \cdots + a'_{1n}x_n &= b'_1 \\ 0x_1 + 1x_2 + \cdots + 0x_m + a'_{2m+1}x_{m+1} + \cdots + a'_{2n}x_n &= b'_2 \\ 0x_1 + 0x_2 + \cdots + 0x_m + a'_{3m+1}x_{m+1} + \cdots + a'_{3n}x_n &= b'_3 \\ \vdots & \\ 0x_1 + 0x_2 + \cdots + 1x_m + a'_{mm+1}x_{m+1} + \cdots + a'_{mn}x_n &= b'_m \end{aligned}$$

One solution can be deduced from the system of equations are

$$x_i = b'_i \quad \text{For } i = 1, 2, 3, \dots, m$$

$$x_i = 0 \quad \text{For } i = m + 1, m + 2, m + 3, \dots, n$$

This solution is called basis solution

Basic variable x_i $i = 1, 2, 3, \dots, m$

Non basic variable x_i $i = m + 1, m + 2, m + 3, \dots, n$



Now let's solve a problem

$$2x_1 + 3x_2 - 2x_3 - 7x_4 = 1 \quad R_0$$

$$x_1 + x_2 + x_3 + 3x_4 = 6 \quad R_1$$

$$x_1 - x_2 + x_3 + 5x_4 = 4 \quad R_2$$

$$x_1 + \frac{3}{2}x_2 - x_3 - \frac{7}{2}x_4 = \frac{1}{2} \quad R_{01} = \frac{1}{2}R_0$$

$$0 - \frac{1}{2}x_2 + 2x_3 + \frac{13}{2}x_4 = \frac{11}{2} \quad R_{11} = R_1 - R_{01}$$

$$0 - \frac{5}{2}x_2 + 2x_3 + \frac{17}{2}x_4 = \frac{7}{2} \quad R_{21} = R_2 - R_{01}$$



$$x_1 + 0 + 5x_3 + 16x_4 = 17$$

$$R_{02} = R_{01} - \frac{3}{2}R_{12}$$

$$0 + x_2 - 4x_3 - 13x_4 = -11$$

$$R_{12} = -2R_{11}$$

$$0 + 0 - 8x_3 - 24x_4 = -24$$

$$R_{22} = R_{21} + \frac{5}{2}R_{12}$$

$$x_1 + 0 + 0 + x_4 = 2$$

$$R_{02} = R_{02} - 5R_{22}$$

$$0 + x_2 + 0 - x_4 = 1$$

$$R_{13} = R_{12} + 4R_{23}$$

$$0 + 0 + x_3 + 3x_4 = 3$$

$$R_{23} = -\frac{1}{8}R_{22}$$



Solution of the problem is

$$x_1 = 2 - x_4$$

$$x_2 = 1 + x_4$$

$$x_3 = 3 - 3x_4$$

The solution obtain by setting independent variable equal to zero is called basic solution.

$$x_1 = 2 \quad x_2 = 1 \quad x_3 = 3$$



$$2x_1 + 3x_2 - 2x_3 - 7x_4 = 1$$

$$x_1 + x_2 + x_3 + 3x_4 = 6$$

$$x_1 - x_2 + x_3 + 5x_4 = 4$$

$$2x_1 + 3x_2 - 2x_3 - 7x_4 = 1$$

$$x_1 + x_2 + x_3 + 3x_4 = 6$$

$$x_1 - x_2 + x_3 + 5x_4 = 4$$

$$x_1 = 2, x_2 = 1, x_3 = 3, x_4 = 0 \quad x_1 = 1, x_2 = 2, x_3 = 0, x_4 = 1$$

$$2x_1 + 3x_2 - 2x_3 - 7x_4 = 1$$

$$x_1 + x_2 + x_3 + 3x_4 = 6$$

$$x_1 - x_2 + x_3 + 5x_4 = 4$$

$$2x_1 + 3x_2 - 2x_3 - 7x_4 = 1$$

$$x_1 + x_2 + x_3 + 3x_4 = 6$$

$$x_1 - x_2 + x_3 + 5x_4 = 4$$

$$x_1 = 3, x_2 = 0, x_3 = 6, x_4 = -1 \quad x_1 = 0, x_2 = 3, x_3 = -3, x_4 = 2$$





How many combinations?

$$\binom{n}{m} = \frac{n!}{(n-m)! m!}$$

The problem we have just solved has 4 combinations

Now consider a problem of 10 variables and 8 equations, we will have 45 different combinations

If a problem of 15 variables and 10 equations, we will have 3003 different combinations

As such, it is not possible to find solutions for all the combinations

Moreover, many combinations, we may get infeasible solutions

As such we need some set of rules to switch from one feasible solution another feasible solution

Now before discussing any method, let's try to solve a problem



Minimize $-x_1 - 2x_2 - x_3$

Subject to

$$2x_1 + x_2 - x_3 \leq 2$$

$$2x_1 - x_2 + 5x_3 \leq 6$$

$$4x_1 + x_2 + x_3 \leq 6$$

$$x_i \geq 0 \quad i = 1,2,3$$



$$2x_1 + x_2 - x_3 + x_4 = 2$$

$$2x_1 - x_2 + 5x_3 + x_5 = 6$$

$$4x_1 + x_2 + x_3 + x_6 = 6$$

$$-x_1 - 2x_2 - x_3 - f = 0$$

The initial basic solution is

$$x_4 = 2 \quad x_5 = 6 \quad x_6 = 6 \quad \text{Basic variable}$$

$$x_1 = x_2 = x_3 = 0 \quad \text{Non basic variable}$$

$$f = 0$$



Now look at the objective function

$$-x_1 - 2x_2 - x_3 \quad -f = 0$$

Is it an optimal solution?

Can we improve the objective function value by making one non basic variable as basic?

For this problem, all the coefficients of the objective function is negative, as such making one of them as basic variable, we can improve (reduce) the objective value.

However, making x_2 as basic variable we will have maximum advantage

So, select the variable with minimum negative coefficient

In our problem, x_2 is the new entering variable (basic variable)

Now, next question is which one will be pivoting element



$$\begin{array}{rcl}
 2x_1 + x_2 - x_3 + x_4 & = & 2 \\
 2x_1 - x_2 + 5x_3 + x_5 & = & 6 \\
 4x_1 + x_2 + x_3 + x_6 & = & 6 \\
 -x_1 - 2x_2 - x_3 - f & = & 0
 \end{array}
 \quad
 \begin{array}{rcl}
 2x_1 + x_2 - x_3 + x_4 & = & 2 \\
 4x_1 + 0x_2 + 4x_3 + x_4 + x_5 & = & 8 \\
 2x_1 + 0x_2 + 2x_3 - x_4 + x_6 & = & 4 \\
 3x_1 + 0x_2 - 3x_3 + x_4 - f & = & 4
 \end{array}$$

The initial basic solution is

	$x_2 = 2$	$x_5 = 8$	$x_6 = 4$	Basic variable
	$x_1 = x_3 = x_4 = 0$			Non basic variable
	$f = -4$			



$$\begin{array}{rcl}
 2x_1 + x_2 - x_3 + x_4 & = & 2 \quad 4x_1 + 0x_2 + 4x_3 + x_4 + x_5 = 8 \\
 2x_1 - x_2 + 5x_3 + x_5 & = & 6 \quad -2x_1 + x_2 - 5x_3 - x_5 = -6 \\
 4x_1 + x_2 + x_3 + x_6 & = & 6 \quad 6x_1 + 0x_2 + 6x_3 + x_5 + x_6 = 12 \\
 -x_1 - 2x_2 - x_3 - f & = & 0 \quad -5x_1 + 0x_2 - 11x_3 - 2x_5 - f = -12
 \end{array}$$

The initial basic solution is

$x_2 = -6$ $x_4 = 8$ $x_6 = 12$ Basic variable
 $x_1 = x_3 = x_5 = 0$ Non basic variable
 $f = -12$



$$\begin{array}{rcl}
 2x_1 + x_2 - x_3 + x_4 & = & 2 \\
 2x_1 - x_2 + 5x_3 + x_5 & = & 6 \\
 4x_1 + x_2 + x_3 + x_6 & = & 6 \\
 -x_1 - 2x_2 - x_3 - f & = & 0
 \end{array}
 \quad
 \begin{array}{rcl}
 -2x_1 + 0x_2 - 2x_3 + x_4 - x_6 & = & -4 \\
 6x_1 + 0x_2 + 6x_3 + x_5 + x_6 & = & 12 \\
 4x_1 + x_2 + x_3 + x_6 & = & 6 \\
 7x_1 + 0x_2 + x_3 + 2x_6 - f & = & 12
 \end{array}$$

The initial basic solution is

	$x_2 = 6$	$x_4 = -4$	$x_5 = 12$	Basic variable
	$x_1 = x_3 = x_6 = 0$			Non basic variable
	$f = +12$			



$$\begin{array}{rcl}
 2x_1 + x_2 - x_3 + x_4 & = & 2 \\
 2x_1 - x_2 + 5x_3 + x_5 & = & 6 \\
 4x_1 + x_2 + x_3 + x_6 & = & 6 \\
 -x_1 - 2x_2 - x_3 & -f = & 0
 \end{array}$$

Infeasible solution

Infeasible solution

$x_2 = 2$	$x_5 = 8$	$x_6 = 4$	$x_2 = -6$	$x_4 = 8$	$x_6 = 12$	$x_2 = 6$	$x_4 = -4$	$x_5 = 12$
$x_1 = x_3 = x_4 = 0$	$x_1 = x_3 = x_5 = 0$	$x_1 = x_3 = x_6 = 0$						
$f = -4$	$f = -12$	$f = +12$						

Now what is the rule, how to select the pivoting element?



What is the maximum value of x_2 without making x_2 negative?

$$2x_1 + x_2 - x_3 + x_4 = 2$$

$$2x_1 - x_2 + 5x_3 + x_5 = 6$$

$$4x_1 + x_2 + x_3 + x_6 = 6$$

$$x_2 = 2/1$$

$$x_2 = 6/1$$

Select the minimum one to avoid infeasible solution

Thus the general rule is

1. Calculate the ratio $\frac{b_i}{a_{is}}$ (For $a_{is} \geq 0$)

2. Pivoting element is $x_s^* = \underset{a_{is} \geq 0}{\text{minimum}} \left(\frac{b_i}{a_{is}} \right)$



$$\begin{aligned} 2x_1 + x_2 - x_3 + x_4 &= 2 \\ 2x_1 - x_2 + 5x_3 + x_5 &= 6 \\ 4x_1 + x_2 + x_3 + x_6 &= 6 \\ -x_1 - 2x_2 - x_3 - f &= 0 \end{aligned}$$



Basic Variable	Variable						f	bi	bi/aij
	x1	x2	x3	x4	x5	x6			
x4	2	1	-1	1	0	0	0	2	2
x5	2	-1	5	0	1	0	0	6	
x6	4	1	1	0	0	1	0	6	6
f	-1	-2	-1	0	0	0	-1	0	





Basic Variable	Variable						f	bi	bi/aij
	x1	x2	x3	x4	x5	x6			
x2	2	1	-1	1	0	0	0	2	
x5	4	0	4	1	1	0	0	8	2
x6	2	0	2	-1	0	1	0	4	2
f	3	0	-3	2	0	0	-1	4	



Basic Variable	Variable						f	bi	bi/aij
	x1	x2	x3	x4	x5	x6			
x2	3	1	0	1.25	0.25	0	0	4	
x3	1	0	1	0.25	0.25	0	0	2	
x6	0	0	0	-1.5	-0.5	1	0	0	
f	6	0	0	2.75	0.75	0	-1	10	

All c_j are positive, so no improvement is possible



Basic Variable	Variable						f	bi	bi/aij
	x1	x2	x3	x4	x5	x6			
x2	2	1	-1	1	0	0	0	2	
x5	4	0	4	1	1	0	0	8	2
x6	2	0	2	-1	0	1	0	4	2
f	3	0	-3	2	0	0	-1	4	



Basic Variable	Variable						f	bi	bi/aij
	x1	x2	x3	x4	x5	x6			
x2	3	1	0	0.5	0	0.5	0	4	
x5	0	0	0	3	1	-2	0	0	
x3	1	0	1	-0.5	0	0.5	0	2	
f	6	0	0	0.5	0	1.5	-1	10	

Obtain the same solution

SIMPLEX METHOD



$$\begin{aligned} 1x_1 + 0x_2 + \cdots + 0x_m + a'_{1m+1}x_{m+1} + \cdots + a'_{1n}x_n &= b'_1 \\ 0x_1 + 1x_2 + \cdots + 0x_m + a'_{2m+1}x_{m+1} + \cdots + a'_{2n}x_n &= b'_2 \\ 0x_1 + 0x_2 + \cdots + 0x_m + a'_{3m+1}x_{m+1} + \cdots + a'_{3n}x_n &= b'_3 \\ \vdots & \\ 0x_1 + 0x_2 + \cdots + 1x_m + a'_{mm+1}x_{m+1} + \cdots + a'_{mn}x_n &= b'_m \\ 0x_1 + 0x_2 + \cdots + 0x_m - f + c'_{m+1}x_{m+1} + \cdots + c'_n x_n &= -f'_0 \end{aligned}$$

$$x_i = b'_i \quad \text{For } i = 1, 2, 3, \dots, m$$

$$x_i = 0 \quad \text{For } i = m + 1, m + 2, m + 3, \dots, n$$

$$f = f'_0$$

If the basic solution is feasible, then $b'_i \geq 0$ for $i = 1, 2, 3, \dots, m$



From the last row

$$0x_1 + 0x_2 + \cdots + 0x_m - f + c'_{m+1}x_{m+1} + \cdots + c'_n x_n = -f'_0$$

We can write that

$$f = f'_0 + \sum_{i=m+1}^n c'_i x_i$$

If all c'_i are positive, it is not possible to improve (reduce) the objective function value by making a non basic variable as basic variable

Maximum benefit can be obtained by making the non-basic variable with minimum negative coefficient as basic variable

In case of a tie, any one can be selected arbitrarily



$$x_1 = b'_1 - a'_{1s}x_s \quad b'_1 \geq 0$$

$$x_2 = b'_2 - a'_{2s}x_s \quad b'_2 \geq 0$$

$\vdots \quad \vdots \quad \vdots$

$$x_m = b'_m - a'_{ms}x_s \quad b'_m \geq 0$$

If a'_{is} is positive, the maximum possible value of x_s is b'_i/a'_{is}

If a'_{is} is negative, the maximum possible value of x_s is $+\infty$

In this case, the problem has an unbounded solution



Example 1 (Unbounded solution)

Minimize $f = -3x_1 - 2x_2$

Subject to

$$x_1 - x_2 \leq 1$$

$$3x_1 - 2x_2 \leq 6$$

$$x_i \geq 0 \quad i = 1, 2, 3$$



$$x_1 - x_2 + x_3 = 1$$

$$3x_1 - 2x_2 + x_4 = 6$$

$$x_i \geq 0 \quad i = 1, 2, 3$$

Basic Variable	Variable				f	bi	bi/aij
	x1	x2	x3	x4			
x3	1	-1	1	0	0	1	1
x4	3	-2	0	1	0	6	2
f	-3	-2	0	0	-1	0	

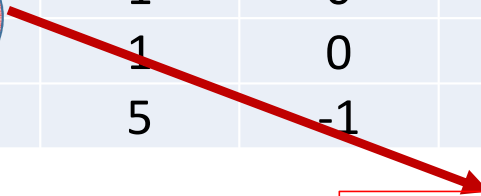
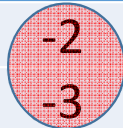




Basic Variable	Variable				f	bi	bi/ais
	x1	x2	x3	x4			
x1	1	-1	1	0	0	1	
x4	0	1	-3	1	0	3	3
f	0	-5	3	0	-1	3	



Basic Variable	Variable				f	bi	bi/ais
	x1	x2	x3	x4			
x1	1	0	-2	1	0	4	
x2	0	1	-3	1	0	3	
f	0	0	-12	5	-1	18	



All a_{ij} are negative

Unbounded solution



Example 2 (Alternate optimal solutions)

Minimize $f = -40x_1 - 100x_2$

Subject to

$$10x_1 + 5x_2 \leq 2500$$

$$4x_1 + 10x_2 \leq 2000$$

$$2x_1 + 3x_2 \leq 900$$

$$x_i \geq 0 \quad i = 1, 2, 3$$



$$10x_1 + 5x_2 + x_3 = 2500$$

$$4x_1 + 10x_2 + x_4 = 2000$$

$$2x_1 + 3x_2 + x_5 = 900$$

$$x_i \geq 0 \quad i = 1, 2, 3, 4, 5$$



Basic Variable	Variable					f	b	bi/ais
	x1	x2	x3	x4	x5			
x3	10	5	1	0	0	0	2500	500
x4	4	10	0	1	0	0	2000	200
x5	2	3	0	0	1	0	900	300
f	-40	-100	0	0	0	-1	0	

Basic Variable	Variable					f	b	bi/ais
	x1	x2	x3	x4	x5			
x3	8	0	1	-0.5	0	0	1500	187.5
x2	0.4	1	0	0.1	0	0	200	500
x5	0.8	0	0	-0.3	1	0	300	375
f	0	0	0	10	0	-1	20000	

Solution is

$$x_3 = 1500$$

$$x_2 = 500$$

$$x_5 = 0$$

$$x_1 = x_4 = 0$$

$$f = -20000$$

All c_j are positive, so no improvement is possible



Basic Variable	Variable					f	b	bi/ais
	x1	x2	x3	x4	x5			
x1	1	0	0.125	-0.0625	0	0	187.5	
x2	0	1	-0.05	0.125	0	0	125	
x5	0	0	-0.1	-0.25	1	0	150	
f	0	0	0	10	0	-1	20000	

Solution is

$$x_1 = 187.5$$

$$x_2 = 125$$

$$x_5 = 0$$

$$x_3 = x_4 = 0$$

$$f = -20000$$

The problem has infinite number of optimal solutions, which can be obtained using the following equation

$$X(\lambda) = \lambda X^1 + (1 - \lambda)X^2$$



Example 3 (Artificial variable)

Minimize $f = 2x_1 + 3x_2 + 2x_3 - x_4 + x_5$

Subject to

$$\begin{aligned} 3x_1 - 3x_2 + 4x_3 + 2x_4 - x_5 &= 0 & 3x_1 - 3x_2 + 4x_3 + 2x_4 - x_5 + y_1 &= 0 \\ x_1 + x_2 + x_3 + 3x_4 + x_5 &= 2 & x_1 + x_2 + x_3 + 3x_4 + x_5 + y_2 &= 2 \end{aligned}$$

$$x_i \geq 0 \quad i = 1, 2, \dots, 5$$

$$x_i \geq 0 \quad i = 1, 2, \dots, 5$$

$$y_1, y_2 \geq 0$$

y_1 and y_2 Artificial variable



$$3x_1 - 3x_2 + 4x_3 + 2x_4 - x_5 + y_1 = 0$$

$$x_1 + x_2 + x_3 + 3x_4 + x_5 + y_2 = 2$$

$$2x_1 + 3x_2 + 2x_3 - x_4 + x_5 - f = 0$$

The Artificial variables have to be removed from the basis initially (Phase I)

This can be removed using the following formulation

Minimize $w = y_1 + y_2$

Now the problem

$$3x_1 - 3x_2 + 4x_3 + 2x_4 - x_5 + y_1 = 0$$

$$x_1 + x_2 + x_3 + 3x_4 + x_5 + y_2 = 2$$

$$2x_1 + 3x_2 + 2x_3 - x_4 + x_5 - f = 0$$

$$y_1 + y_2 - w = 0$$



$$3x_1 - 3x_2 + 4x_3 + 2x_4 - x_5 + y_1 = 0$$

$$x_1 + x_2 + x_3 + 3x_4 + x_5 + y_2 = 2$$

$$2x_1 + 3x_2 + 2x_3 - x_4 + x_5 - f = 0$$

$$-4x_1 + 2x_2 - 5x_3 - 5x_4 + 0x_5 - w = -2$$

Basic Variable	Variable								f	w	b	bi/ais
	x1	x2	x3	x4	x5	y1	y2					
y1	3	-3	4	2	-1	1	0	0	0	0	0	
y2	1	1	1	3	1	0	1	0	0	2	0.67	
f	2	3	2	-1	1	0	0	-1	0	0		
w	-4	2	-5	-5	0	0	0	0	-1	-2		





Basic Variable	Variable										
	x1	x2	x3	x4	x5	y1	y2	f	w	b	bi/ais
x4	1.5	-1.5	2	1	-0.5	0.5	0	0	0	0	
y2	-3.5	5.5	-5	0	2.5	-1.5	1	0	0	2	0.36
f	3.5	1.5	4	0	0.5	0.5	0	-1	0	0	
w	3.5	-5.5	5	0	-2.5	2.5	0	0	-1	-2	



Basic Variable	Variable										
	x1	x2	x3	x4	x5	y1	y2	f	w	b	bi/ais
x4	0.55	0	0.64	1	0.18	0.09	0.27	0	0	0.55	
-											
x2	0.64	1	-0.91	0	0.45	-0.27	0.18	0	0	0.36	
f	4.45	0	5.36	0	-0.18	0.91	-0.27	-1	0	-0.55	
w	0	0	0	0	0	1	1	0	-1	0	

All c_j are positive, so no improvement is possible



Phase II

Basic Variable	Variable					f	b	bi/ais
	x1	x2	x3	x4	x5			
x4	0.55	0	0.64	1	0.18	0	0.55	3
x2	-0.64	1	-0.91	0	0.45	0	0.36	0.8
f	4.45	0	5.36	0	-0.18	-1	-0.55	



Basic Variable	Variable					f	b	bi/ais
	x1	x2	x3	x4	x5			
x4	0.8	-0.4	1	1	0	0	0.4	
x5	-1.4	2.2	-2	0	1	0	0.8	
f	4.2	0.4	5	0	0	-1	-0.4	



Solution is

$$x_4 = 0.4$$

$$x_5 = 0.8$$

$$x_1 = x_2 = x_3 = 0$$

$$f = 0.4$$

All c_j are positive, so no improvement is possible

Optimal solution



Example 4 (Unrestricted in sign)

Minimize $f = 4x_1 + 2x_2$

Subject to

$$x_1 - 2x_2 \geq 2$$

$$x_1 + 2x_2 = 8$$

$$x_1 - x_2 \leq 11$$

$$x_1 \geq 0$$

x_2 is unrestricted in sign



Consider $x_2 = x_3 - x_4$

Where, $x_3, x_4 \geq 0$

Now, the problem can be written as

Minimize $f = 4x_1 + 2x_3 - 2x_4$

Subject to

$$x_1 - 2x_3 + 2x_4 \geq 2$$

$$x_1 + 2x_3 - 2x_4 = 8$$

$$x_1 - x_3 + x_4 \leq 11$$

$$x_i \geq 0 \quad i = 1, 3, 4$$



$$\begin{aligned}x_1 - 2x_3 + 2x_4 - x_5 + y_1 &= 2 \\x_1 + 2x_3 - 2x_4 + y_2 &= 8 \\x_1 - x_3 + x_4 + x_6 &= 11 \\4x_1 + 2x_3 - 2x_4 - f &= 0\end{aligned}$$

Phase I

$$\text{Minimize } w = y_1 + y_2$$

$$\text{Or, Minimize } w = -2x_1 + 0x_3 + 0x_4 + x_5 = -10$$



Phase I problem can be written as

$$\begin{aligned}
 x_1 - 2x_3 + 2x_4 - x_5 + y_1 &= 2 \\
 x_1 + 2x_3 - 2x_4 + y_2 &= 8 \\
 x_1 - x_3 + x_4 + x_6 &= 11 \\
 4x_1 + 2x_3 - 2x_4 - f &= 0 \\
 -2x_1 + 0x_3 + 0x_4 + x_5 - w &= -10
 \end{aligned}$$

Basic Variable	Variable							w	f	bi	bi/aij
	x1	x3	x4	x5	x6	y1	y2				
y1	1	-2	2	-1	0	1	0	0	0	2	2
y2	1	2	-2	0	0	0	1	0	0	8	8
x6	1	-1	1	0	1	0	0	0	0	11	11
f	4	2	-2	0	0	0	0	0	-1	0	
w	-2	0	0	1	0	0	0	-1	0	-10	





Basic Variable	Variable							w	f	bi	bi/aij
	x1	x3	x4	x5	x6	y1	y2				
x1	1	-2	2	-1	0	1	0	0	0	2	
y2	0	4	-4	1	0	-1	1	0	0	6	1.5
x6	0	1	-1	1	1	-1	0	0	0	9	9
f	0	10	-10	4	0	-4	0	0	-1	-8	
w	0	-4	4	-1	0	2	0	-1	0	-6	



Basic Variable	Variable							w	f	bi	bi/aij
	x1	x3	x4	x5	x6	y1	y2				
x1	1	0	0	-0.5	0	0.5	0.5	0	0	5	
x3	0	1	-1	0.25	0	-0.25	0.25	0	0	1.5	
x6	0	0	0	0.75	1	-0.75	-0.25	0	0	7.5	
f	0	0	0	1.5	0	-1.5	-2.5	0	-1	-23	
w	0	0	0	0	0	1	1	-1	0	0	



All c_j are positive, so no improvement is possible



Phase II

Basic Variable	Variable					f	bi	bi/aij
	x1	x3	x4	x5	x6			
x1	1	0	0	-0.50	0	0	5	
x3	0	1	-1	0.25	0	0	1.5	
x6	0	0	0	0.75	1	0	7.5	
f	0	0	0	1.5	0	-1	-23	

It can be noted that all the coefficients of the cost function is positive, hence it is not possible to improve the objective function value

This the optimal solution of the problem is

$$x_1 = 5 \quad x_2 = 1.5 \quad x_3 = 1.5 \quad x_6 = 7.5 \quad x_4 = x_5 = 0 \quad f = 23$$



Example 5

A manufacturer produces, A, B, C, and D, by using two types of machines (lathes and milling machines). The time required on the two machines to manufacture one unit of each of the four products, the profit per unit products and the total time available on the two types of machines per day are given below.

Machine	Time required per unit (min) for product				Available time (min)
	A	B	C	D	
Lathe machine	7	10	4	9	1200
Milling machine	3	40	1	1	800
Profit per unit	45	100	30	50	

Find the number of units to be manufactured of each product per day for maximizing profit.



LP Formulation

$$\text{Maximize } f = 45x_1 + 100x_2 + 30x_3 + 50x_4$$

Subject to

$$7x_1 + 10x_2 + 4x_3 + 9x_4 \leq 1200$$

$$3x_1 + 40x_2 + x_3 + x_4 \leq 800$$

$$x_i \geq 0 \quad i = 1, 2, 3, 4$$



$$\text{Minimize } f = -45x_1 - 100x_2 - 30x_3 - 50x_4$$

Subject to

$$7x_1 + 10x_2 + 4x_3 + 9x_4 + x_5 = 1200$$

$$3x_1 + 40x_2 + x_3 + x_4 + x_6 = 800$$

$$x_i \geq 0 \quad i = 1, 2, 3, 4, 5, 6$$



Basic Variable	Variable						f	bi	bi/aij
	x1	x2	x3	x4	x5	x6			
x5	7	10	4	9	1	0	0	1200	120
x6	3	40	1	1	0	1	0	800	20
f	-45	-100	-30	-50	0	0	-1	0	



Basic Variable	Variable						f	bi	bi/aij
	x1	x2	x3	x4	x5	x6			
x5	6.25	0	3.75	8.75	1	-0.25	0	1000	114
x2	0.075	1	0.025	0.025	0	0.025	0	20	800
f	-37.5	0	-27.5	-47.5	0	2.5	-1	2000	





Basic Variable	Variable						f	bi	bi/aij
	x1	x2	x3	x4	x5	x6			
x4	0.71	0	0.43	1	0.11	-0.03	0	114	266
x2	0.06	1	0.01	0	0.00	0.03	0	17	1200
f	-3.57	0	-7.14	0	5.43	1.14	-1	7428	



Basic Variable	Variable						f	bi	bi/aij
	x1	x2	x3	x4	x5	x6			
x3	1.67	0	1	2.33	0.27	-0.07	0	267	
x2	0.03	1	0	-0.03	-0.01	0.03	0	13	
f	8.33	0	0	16.67	7.33	0.67	-1	9333	

bi holo variable
gular final
coefficient

This the optimal solution of the problem is

$$x_1 = 0 \quad x_2 = 13 \quad x_3 = 267 \quad x_4 = 0 \quad x_5 = 0 \quad x_6 = 0 \quad f = -9333$$



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Thanks